## **CLAIM AMENDMENTS**

1. (canceled)
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1	2. (currently amended) A method as in claim 4 8, further including the following
2	steps:
3	downloading, from a server, into a local computer, code for controlling the display
4	on the display screen;
5	executing the downloaded code using a browser, the downloaded code being in
6	a mark-up language; and
7 .	generating the graphical input device by executing scripting that is embedded

- 3. (original) A method as in claim 2, in which the mark-up language is selected from the group consisting of HTML and its derivatives.
  - 4. (canceled)

within the downloaded code.

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- 5. (currently amended) A data input method comprising:
- downloading, from a server, into a local computer, code expressed in a mark-up language for controlling a display on a display screen, said downloaded code including a portion defining a drop-down menu associated with an input parameter, said drop-down menu having an initial input field and pre-determined initial input field display width of a first display width and being associated with a set of user-selectable choices, each user-selectable choice having a minimum required display width;
- executing the downloaded code using a mark-up language-based browser;

  in the local computer, embedding in the downloaded code by executing a
  subroutine that is embedded within the downloaded code, comprising computerexecutable code for generating and displaying on the display screen a graphical input
  device as a non-menu, text-input graphic device in place of the defined drop-down

13	menu but naving the general appearance of the drop-down menu, the graphical input
14	device <u>also</u> being associated with a-the user-selectable input parameter and having a
15	pre-determined displayed data entry field of a first display width, the displayed data
16	entry field corresponding to the input field;
17	associating a set of user-dependent choices with the graphical input device;
18	in the subroutine, locally determining a greatest one of the minimum required
19	display widths;
20	sensing user selection of the graphical input device;
21	upon sensing user selection of the graphical input device, displaying on the
22	screen a list of the user-dependent-selectable choices, the list having a second display
23	width equal to the greatest minimum required display widths;
24	sensing selection by a user of one of the user dependent choices; and
25	displaying at least a portion of the selected user-dependent selectable choice in
26	the data entry field and setting the user-selectable input parameter to the selected user-
27	dependent-selectable choice; and
28	locally, automatically and dynamically choosing the second display width as a
29	function of the minimum required display widths of the user-dependent-selectable
30	choices, such that the second display width is automatically and dynamically expanded
31	expandable relative to the first display width; and
32	upon sensing selection by a user of one of the user-selectable choices, setting
33	the input parameter of the graphical input device to the currently highlighted user-
34	selectable choice.
35	in which:
36	the downloaded code is in a mark-up language;
37	the subroutine is scripting embedded within the downloaded code; and
38	the step of generating and displaying the graphical input device includes the sub-
39	step of generating the graphical input device as a non-menu, text-input graphic device
40	but having the appearance of a drop-down menu.

6-7. canceled

1	8. (new) A method as in claim 5, further comprising associating different sets of
2	user-selectable choices with different users.
1	9. (new) A data input method comprising:
2	in a mark-up language-based browser, generating and displaying on a display
3	screen a graphical input device, the graphical input device being associated with an
4	input parameter and having a displayed data entry field of a first display width;
5	associating a current set of user-selectable choices with the graphical input
6	device, each user-selectable choice having at least one pair of information fields
7	separated by a delimiter and each information field comprising sequentially ordered
8	characters;
9 .	sensing user selection of the graphical input device;
10	upon sensing user selection of the graphical input device, displaying on the
11	screen a list of the user-selectable choices;
12	sensing user entry of a character sequence comprising at least one character;
13	sequentially and character-by-character searching of at least an initial information
14	field for each of the user-selectable choices according to each user-entered character;
15	for each character sequence of at least one user-entered character that matches
16	a corresponding character sequence in the initial information field of at least one user-
17	selectable choice, highlighting at least one of the matching choices for the user;
18	if no initial information field of the user-selectable choices has a character
19	sequence matching the user-entered character sequence, highlighting for the user at
20	least one user-selectable choice in a different information field whose initial characters
21	match the user-entered character sequence, whereby a matching user-selectable
22	choice can be located in more than one information field based on character-by-

upon sensing any acceptance action by the user, setting the input parameter to the graphical input device to the currently highlighted user-selectable choice.

character comparison with the same user-entered character sequence; and

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10. (new) A data input method compri	sına
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in a mark-up language-based browser in a user's computer, generating and displaying on a display screen a graphical input device, the graphical input device being associated with an input parameter and having a displayed data entry field of a first display width;

associating a current set of user-selectable choices with the graphical input device, each user-selectable choice having at least one pair of information fields separated by a delimiter and each information field comprising sequentially ordered characters;

sensing user selection of the graphical input device;

upon sensing user selection of the graphical input device, displaying on the screen a list of the user-selectable choices, the list having a second display width;

by executing a script locally, within the user's computer, automatically and dynamically determining a minimum display width necessary to make visible a widest one of the user-selectable choices and automatically setting the second display width to be at least as great as the minimum display width, whereby the second display width is a function of the choices in the current set and is expandable relative to the first display width;

associating with the graphical input device at least one acceptance action; sensing user entry of a character sequence comprising at least one character; sequentially and character-by-character searching of at least an initial information field for each of the user-selectable choices according to each user-entered character;

for each character sequence of at least one user-entered character that matches a corresponding character sequence in the initial information field of at least one user-selectable choice, highlighting at least one of the matching choices for the user;

if no initial information field of the user-selectable choices has a character sequence matching the user-entered character sequence, highlighting for the user at least one user-selectable choice in a different information field whose initial characters match the user-entered character sequence; and

upon sensing any acceptance action by the user, setting the input parameter of the graphical input device to the currently highlighted user-selectable choice.

11. (new) A data input method as in claim 10, further comprising downloading
code and data expressed in the mark-up language for generating and controlling a
screen display, the data including the current set of user-selectable choices and the
code including a portion intended to generate a downloaded drop-down menu, in which:
the script is embedded in the downloaded code locally, that is, in the user's
computer, and is provided for generating and displaying the graphical input device in
place of the downloaded drop-down menu but as a non-menu, text-input graphic device
having the appearance of a drop-down menu.

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